



# AMBER

METAVESE



# CORE STRENGTHS



## Global Presence

with flexible and scalable teams  
(850+ staff across 9 locations and 4 continents).



## Veteran Leadership

from companies like Electronic Arts,  
Ubisoft, Disney/Marvel, Activision/Blizzard,  
Gameloft and more.



## Full-Stack Game Development

across multiple platforms and a variety  
of game genres.

International  
Certification



Trusted by  
Partners

Service Partner



2025



2025



2024



2023

Recognized  
by Peers





**AMBER is a trusted global game development partner with expertise across a wide range of platforms and genres.**

● Product Development ● Development Services



# OFFERINGS & CAPABILITIES



Full Game  
Development



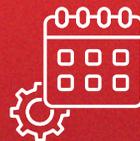
Ports &  
Remasters



Turnkey  
Co-development



Team Augmentation  
Across  
All Disciplines



Post-launch  
Content & Live  
Operations



Cross-Platform  
Development



# TRUSTED BY INDUSTRY LEADERS

**ROBLOX**



 PlayStation.VR



**THE SANDBOX**



Amber made collaboration effortless — clear communication, creative alignment, and a level of professionalism that kept production moving smoothly. The process was inspiring, and the final product truly reflected the energy they put in.

Matthew Zikry - SONY IMMERSIVE MUSIC STUDIOS



I feel like our collaboration with AMBER has only strengthened over the years of working together. Teams and individuals from TSB who are working directly with AMBER team all shared positive feedback about them."

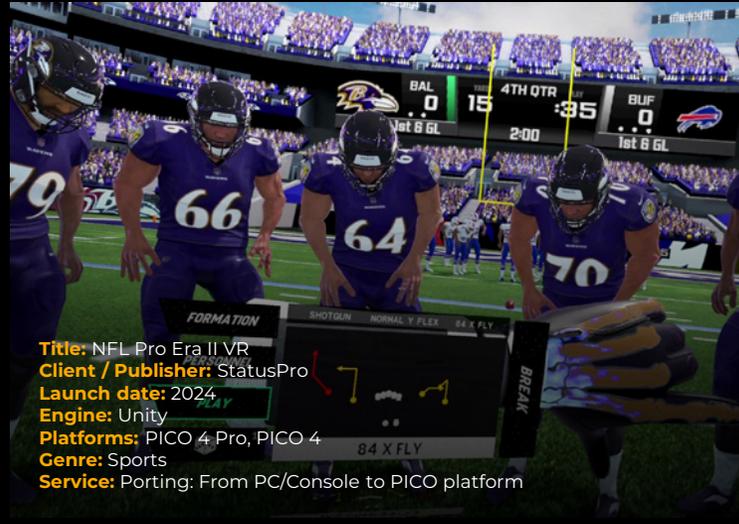
Eszter Barabas - SANDBOX



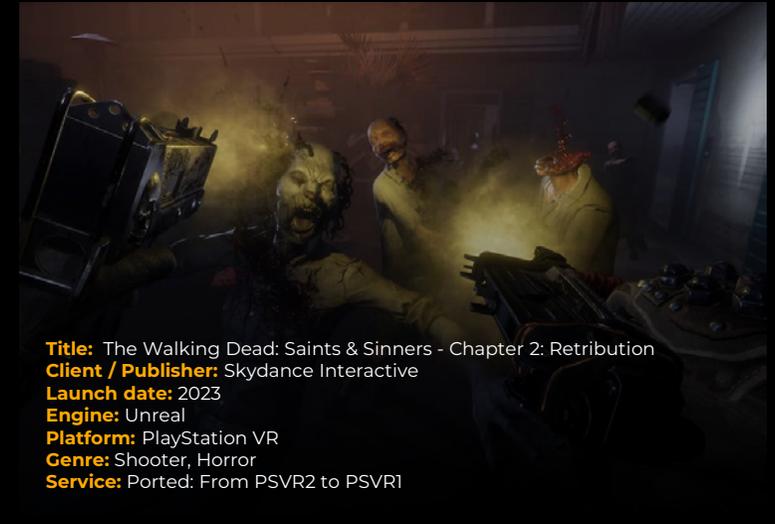
# IMMERSIVE PLATFORMS



**Title:** TRIPP  
**Client / Publisher:** TRIPP, Inc.  
**Launch date:** 2020  
**Engine:** Unity  
**Platforms:** Meta Quest, PlayStation VR 2  
**Genre:** Health & Fitness  
**Service:** Co-Development: Content, VR, Art



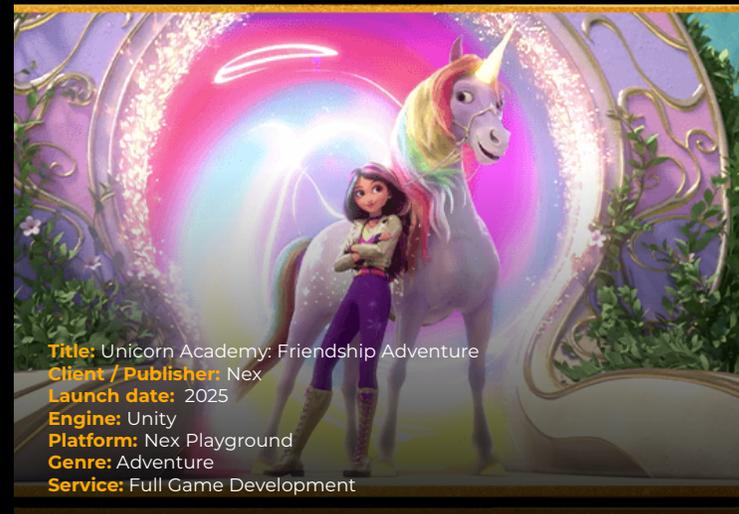
**Title:** NFL Pro Era II VR  
**Client / Publisher:** StatusPro  
**Launch date:** 2024  
**Engine:** Unity  
**Platforms:** PICO 4 Pro, PICO 4  
**Genre:** Sports  
**Service:** Porting: From PC/Console to PICO platform



**Title:** The Walking Dead: Saints & Sinners - Chapter 2: Retribution  
**Client / Publisher:** Skydance Interactive  
**Launch date:** 2023  
**Engine:** Unreal  
**Platform:** PlayStation VR  
**Genre:** Shooter, Horror  
**Service:** Ported: From PSVR2 to PSVR1



**Title:** Carnival Blitz  
**Client / Publisher:** LG  
**Launch date:** TBD  
**Engine:** Unity  
**Platform:** LG TV  
**Genre:** Arcade  
**Service:** Full Game Development



**Title:** Unicorn Academy: Friendship Adventure  
**Client / Publisher:** Nex  
**Launch date:** 2025  
**Engine:** Unity  
**Platform:** Nex Playground  
**Genre:** Adventure  
**Service:** Full Game Development



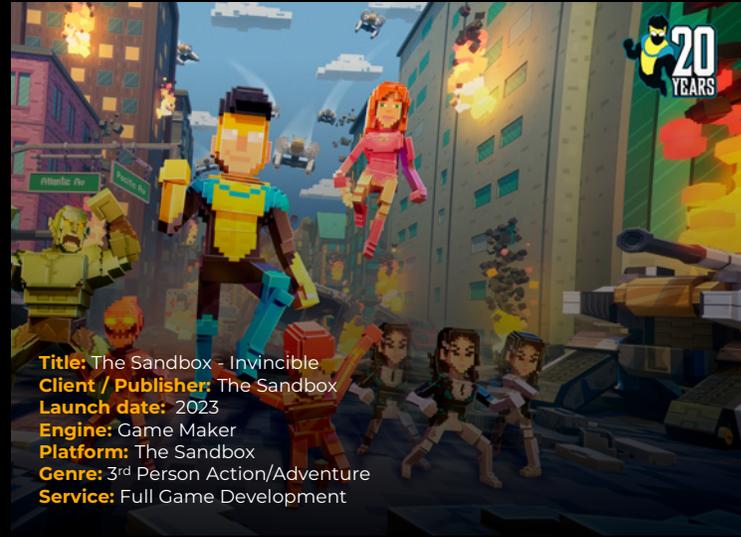
**Title:** Tiny Chef  
**Client / Publisher:** NEX  
**Launch date:** 2026  
**Engine:** Unity  
**Platform:** Nex Playground  
**Genre:** Party, Casual  
**Service:** Full Game Development



# UGC PLATFORMS



**Title:** SAW X: Survive the Obby  
**Client / Publisher:** Pure Imagination Studios / Lionsgate  
**Launch date:** 2023  
**Engine:** Roblox Studio  
**Platform:** Roblox  
**Genre:** Horror Obby  
**Service:** Full Game Development



**Title:** The Sandbox - Invincible  
**Client / Publisher:** The Sandbox  
**Launch date:** 2023  
**Engine:** Game Maker  
**Platform:** The Sandbox  
**Genre:** 3rd Person Action/Adventure  
**Service:** Full Game Development



**Title:** Sleepy Hollow  
**Client / Publisher:** Sony Immersive Music Studios  
**Launch date:** 2025  
**Engine:** UEFN  
**Platform:** Fortnite  
**Genre:** Interactive Event  
**Service:** Art Production



**Title:** Pinball Frenzy  
**Client / Publisher:** Amber  
**Launch date:** 2023  
**Engine:** UEFN  
**Platform:** Fortnite  
**Genre:** Arcade, Pinball  
**Service:** Full Game Development



**Title:** Secret Neighbor  
**Client / Publisher:** tinyBuild  
**Launch date:** 2023  
**Engine:** Roblox Studio  
**Platform:** Roblox  
**Genre:** Social Deduction Horror  
**Service:** Full Game Development



**Title:** PARTYNEXTDOOR  
**Client / Publisher:** Sony Immersive Music Studios  
**Launch date:** 2025  
**Engine:** UEFN  
**Platform:** Fortnite  
**Genre:** Interactive Event  
**Service:** Art Production



# THANK YOU!



**ANDREEA ENACHE**  
Chief Revenue Officer



**IOANA POHONTU**  
BD Manager



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