



VISION
FUTURE

P0723

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AMBER

ART PORTFOLIO

VISION
FUTURE

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We are a **community of artisans** delivering positive impact by evolving the science and art of play.

/ WHO WE ARE



AMBER



OUR STRENGTHS

International Presence -7 locations and growing;
Multi-platform development;
Collaborations with top companies and brands;
Veteran product leadership;
Award-winning, complete custom service offering;
Flexible and scalable engagement;
Experience with a wide range of game genres;
End-to-end game development.

AMBER IS AN INTERNATIONAL EXTERNAL DEVELOPMENT PARTNER

- 7 locations and growing;
- Great time-zone coverage;
- Over 800 staff.



Amber can accelerate your production with our expertise in creating 3D props in all manner of styles — from high-fidelity photorealistic art to stylized, retro & cartoony.

AMBER

/ 3D ART



200 CARTRIDGES
5.56MM LINK M24
4-BALL M855A1 1-TRACER M855A1
FOR M16 M249
C.12M695L001

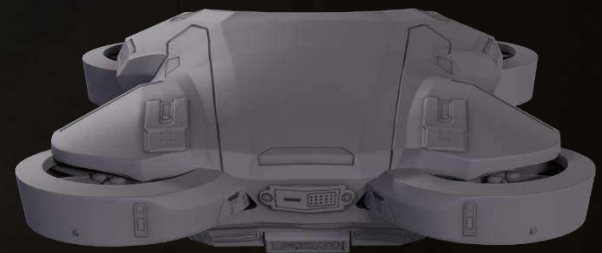
AMBER





















CONCEPT



3D



CONCEPT



3D













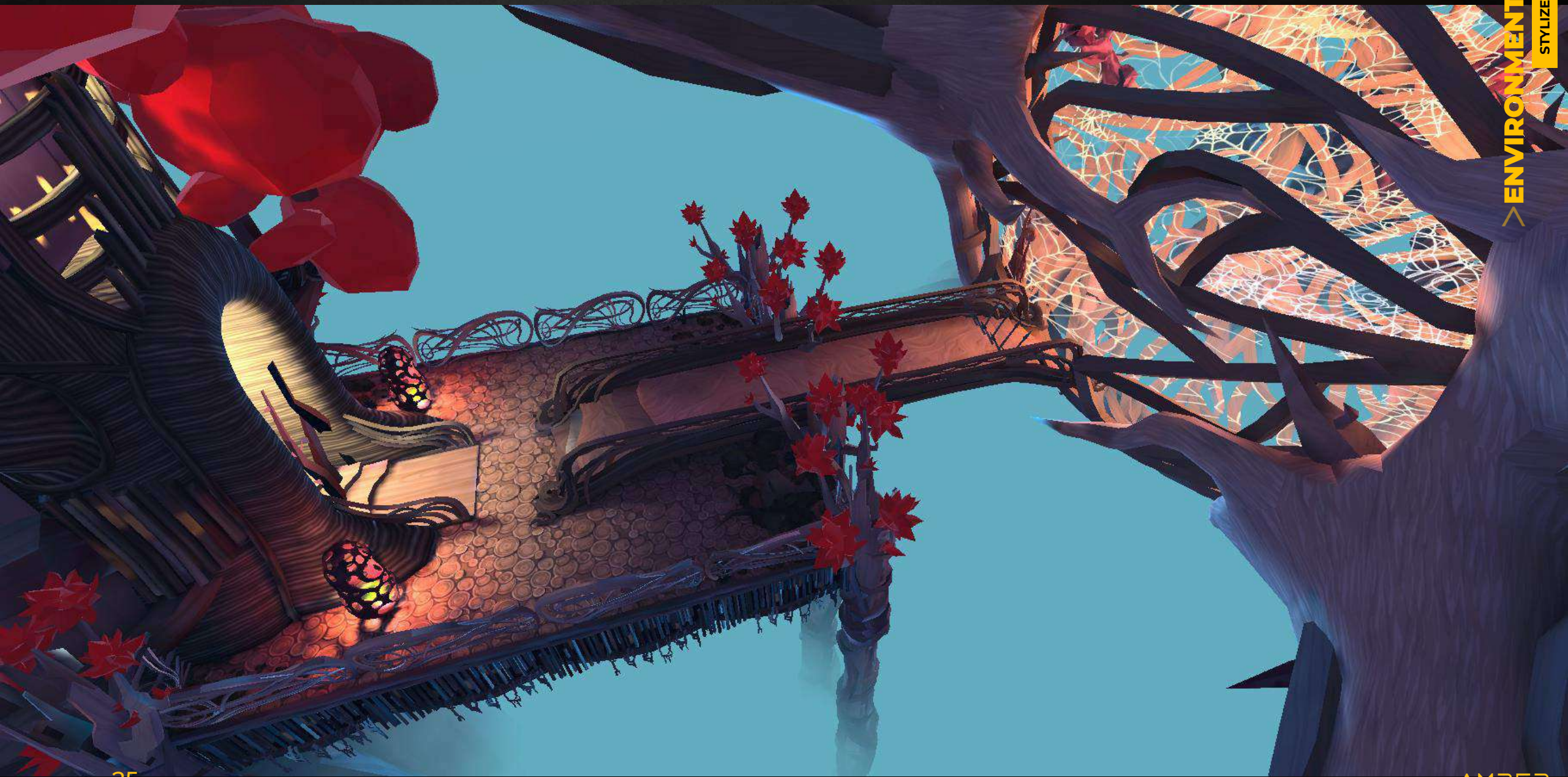














/2D ART

Our artists can provide original illustrated graphics created from scratch to match your specific needs and illustration style.





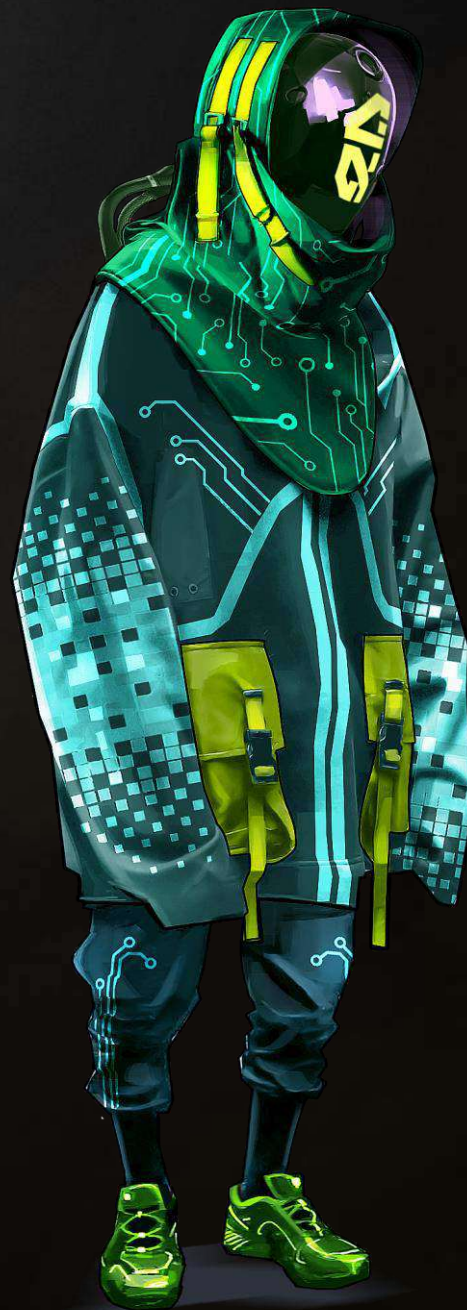
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AMBER





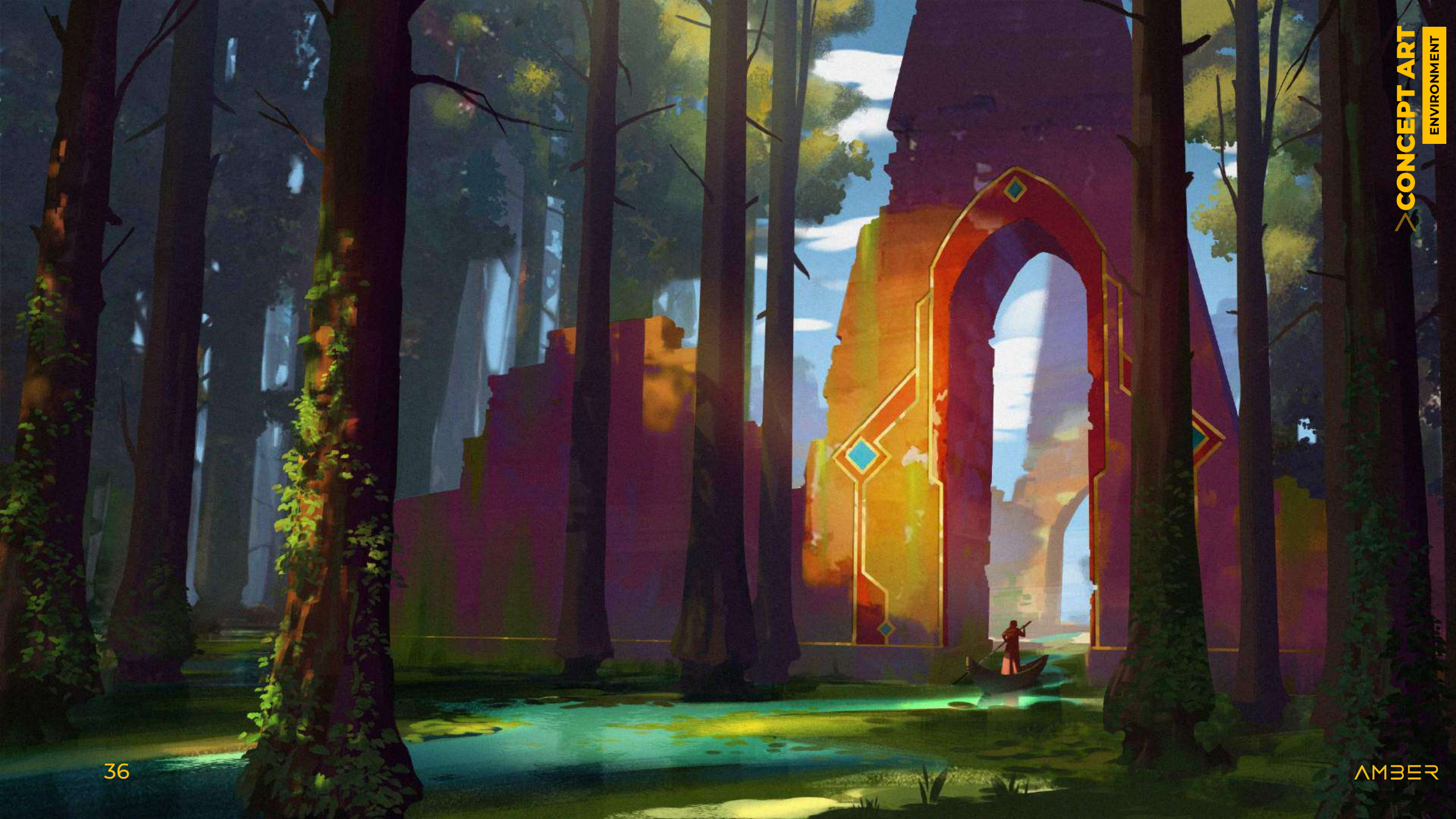




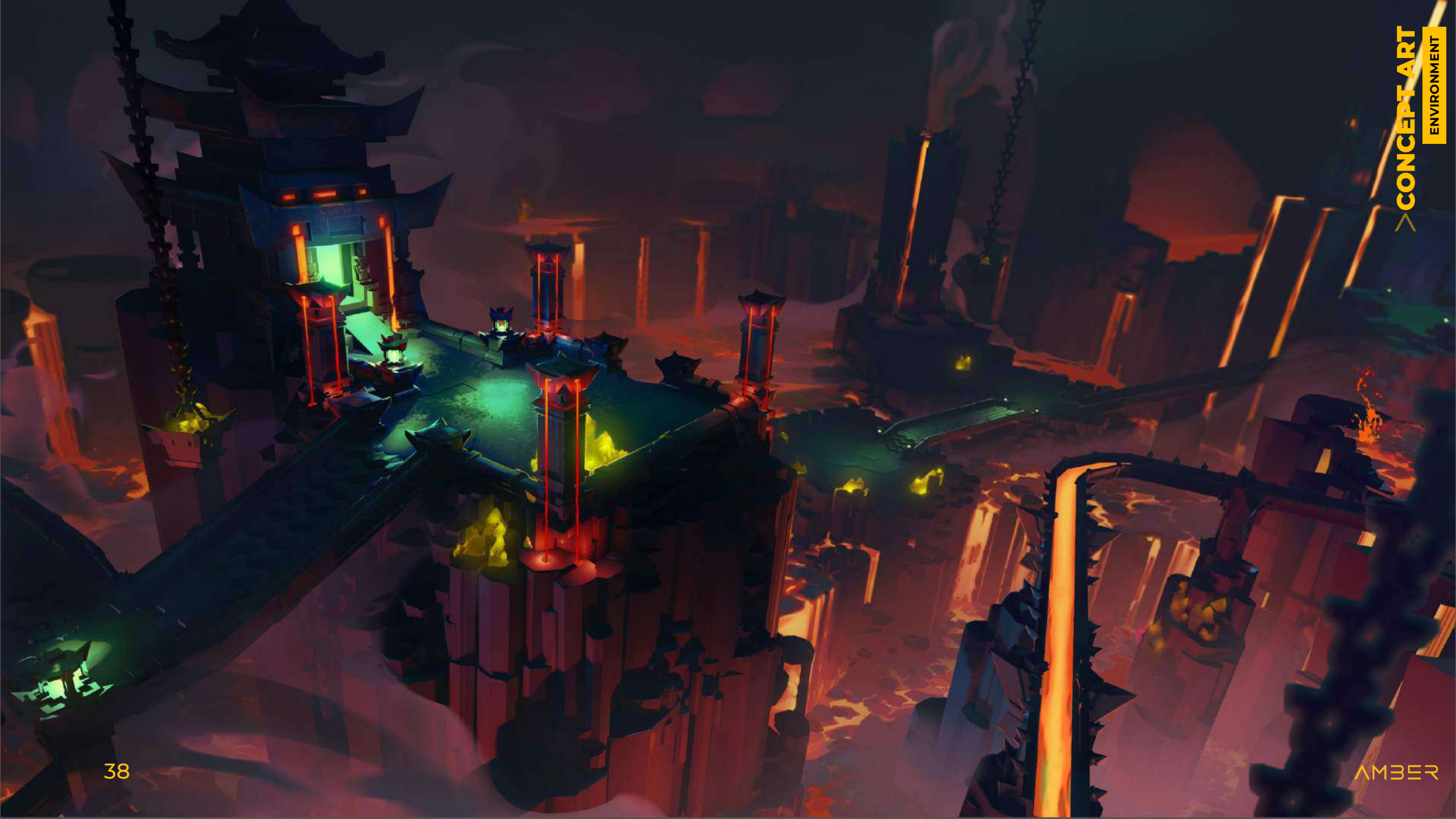




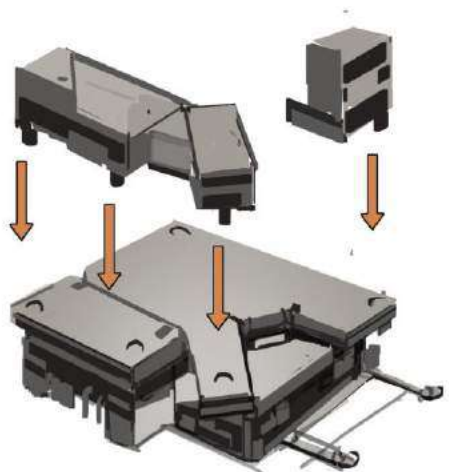




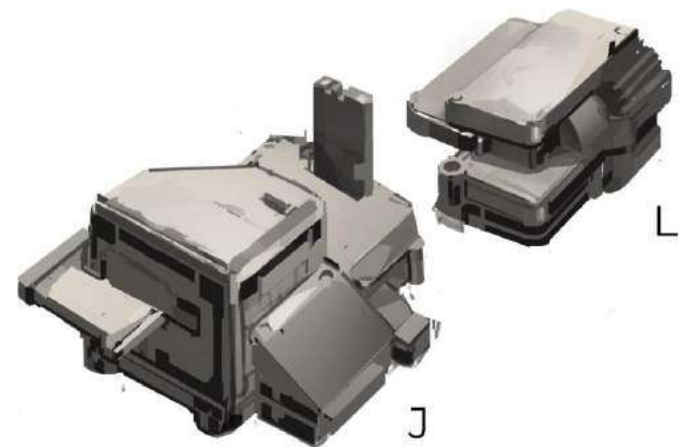
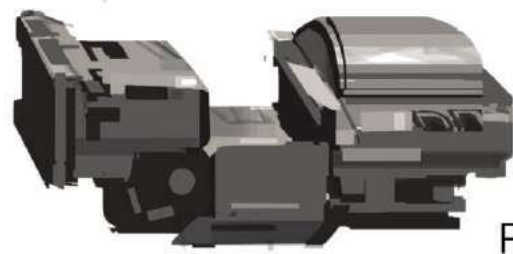
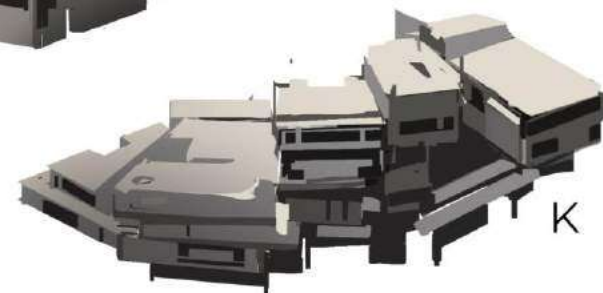
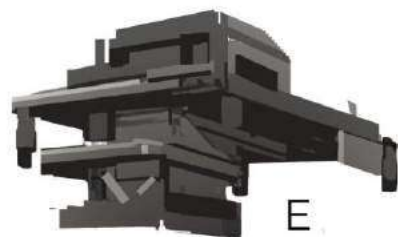
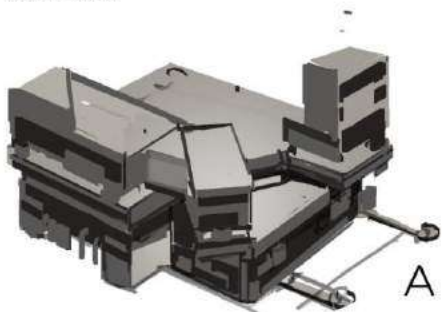




OUTSKIRTS SLUMS



Modules attach through connection points (ports)
These connection points can be found in rooftops and walls alike



VILLAGE HOUSES



FENCE PATTERN SAMPLES



HAYSTACKS

























AMBER

/UI



Preview



Preview



SELECT DRIVER



23X
RACING

WINS CHAMPIONSHIPS

| | |
|-------------|------|
| ROKIE YEAR | 2017 |
| STARTS | 57 |
| TOP 5 | |
| TOP 10 | 5 |
| AVG. FINISH | 25TH |

15

CUSTER



PAINT SCHEME

X BONUS CONTENT

1/13 PRIMARY

20

BELL

21

BURTON

22

LOGANO



B Back

A Accept

L Prev Driver

R Next Driver

Greuceanu

Restorer of Light and Hero of Romanians.

10

Level

Melee

Charms



Inventory



PC & CONSOLE
> USER INTERFACE

Recommended

Build Your Knight's Hall

Rewards: 800 2000 1000 500

Grow Your Economy

Increase Base Wood Production

Rewards: 800 2000

Claim

Increase Base Stone Production

Rewards: 800 2000 1000

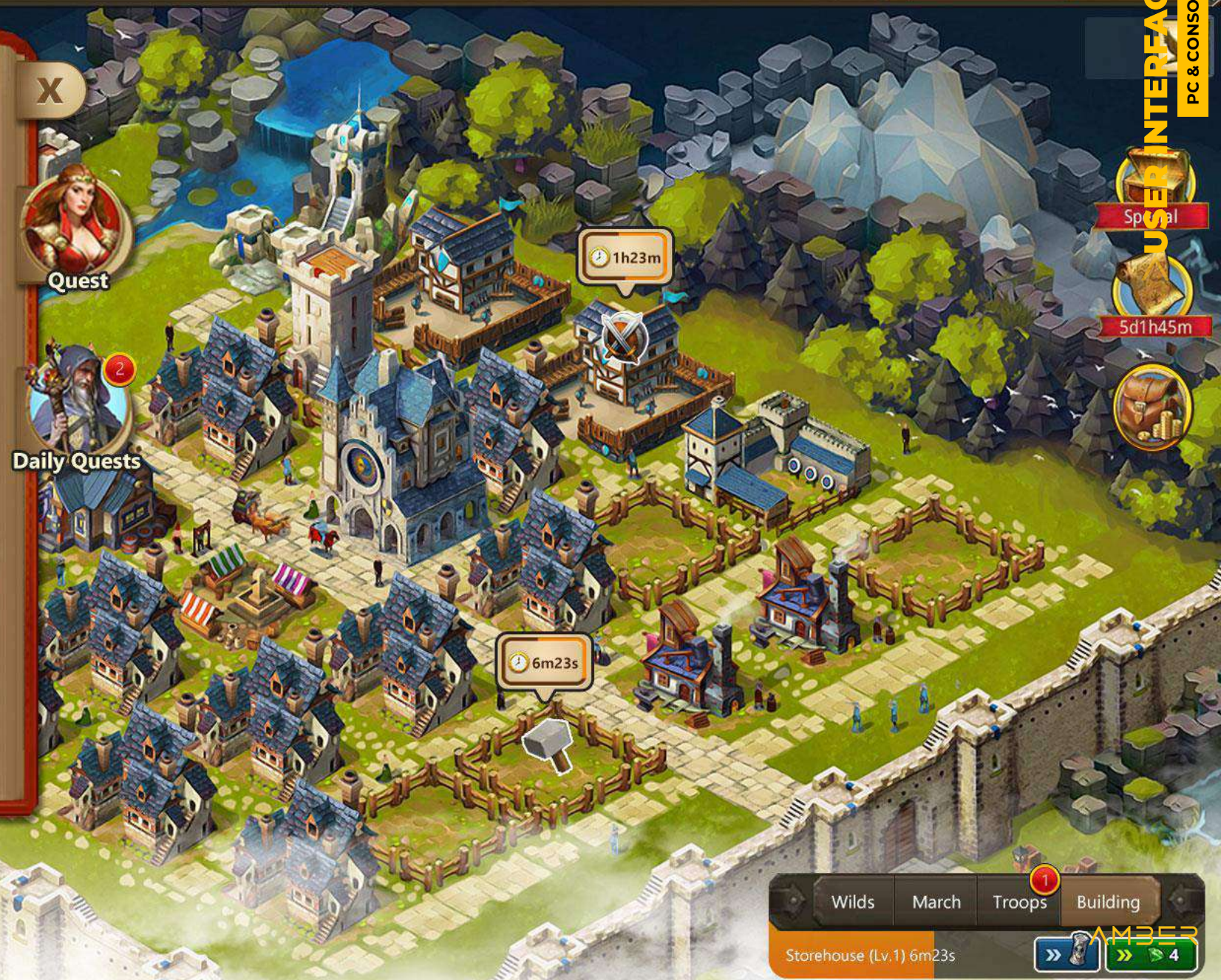
Increase Base Food Production

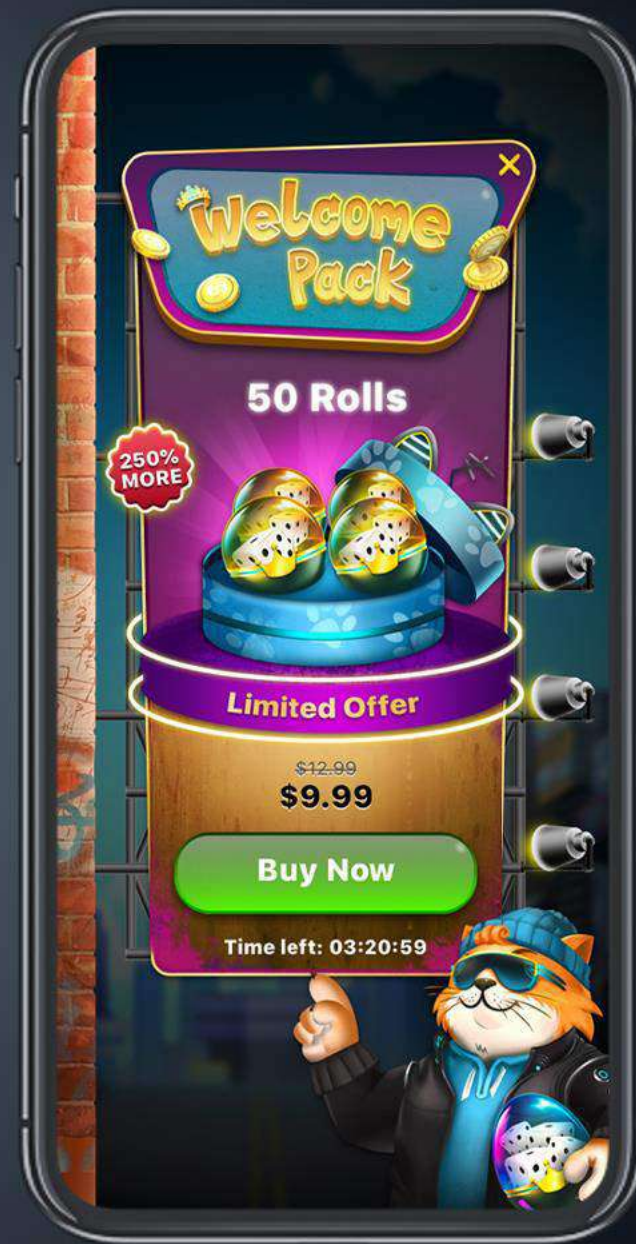
Rewards: 800 2000

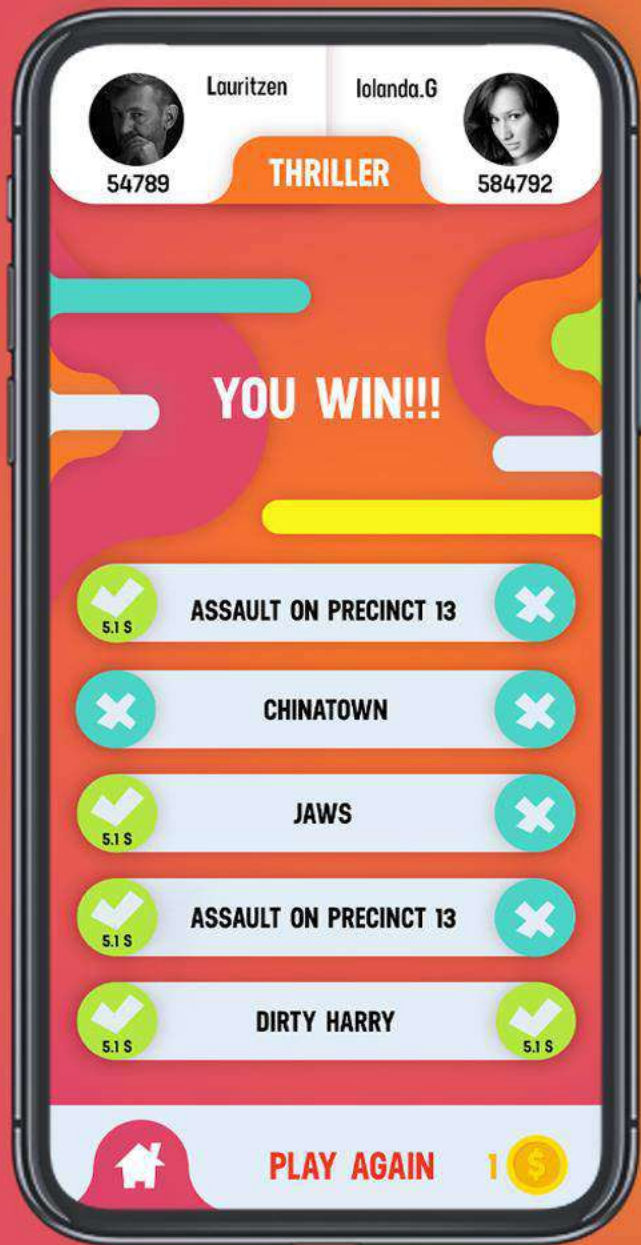
Grow Your Army

Train 25 Supply Troops

Rewards: 800 2000







Info Pop Up



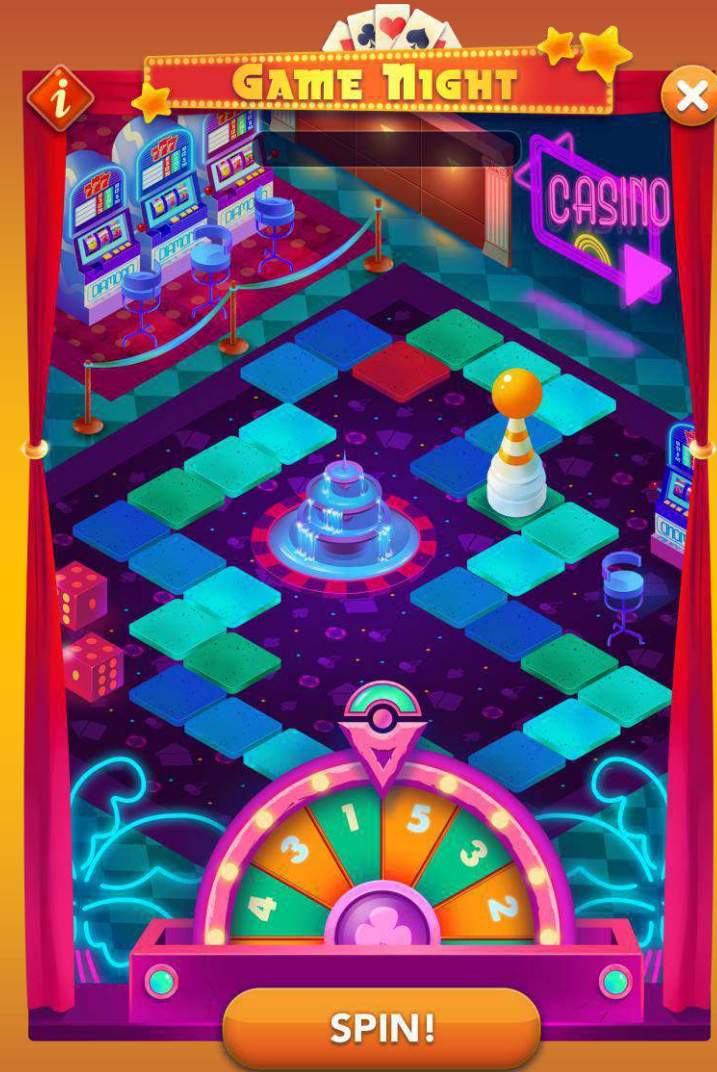
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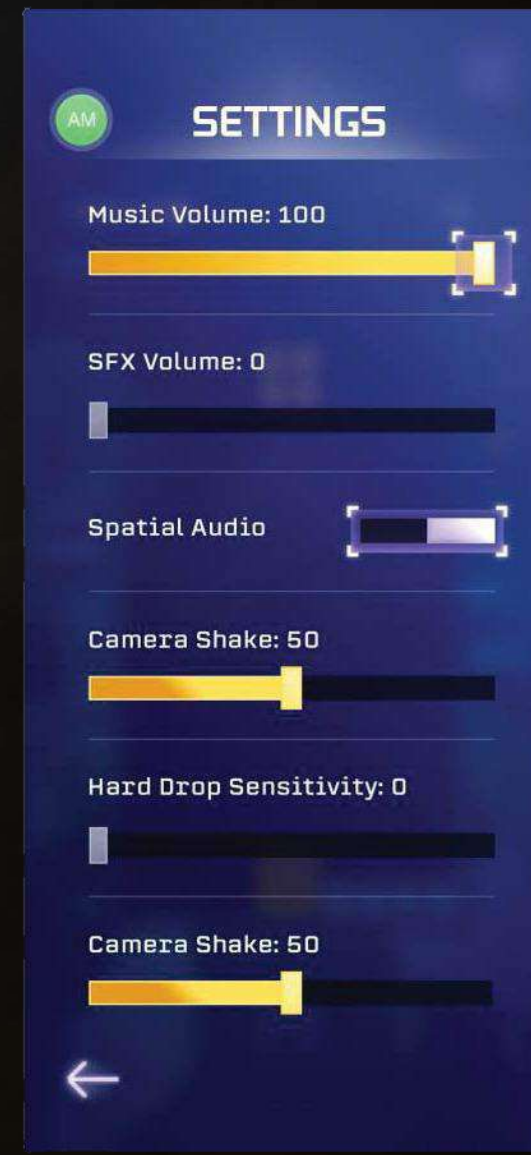
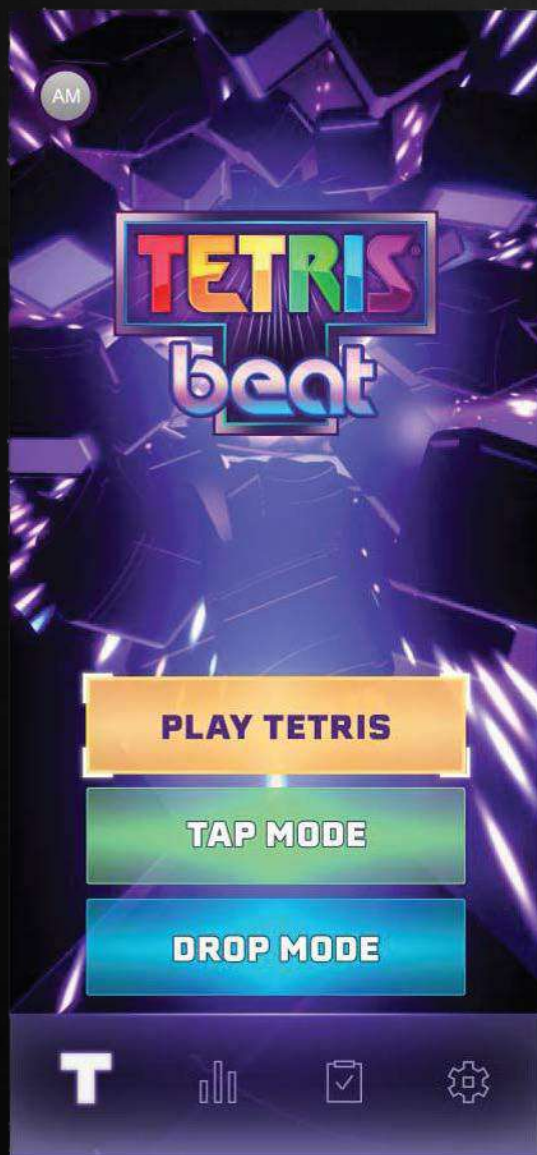


Event Pop Up



Event Pop Up





HISTORY

2013

Amber founded in Bucharest, Romania with 3 employees.

A QA discipline established alongside the engineering core.

Creative Studio formed.

2014

Hit the first \$1M in revenue and 31 staff, moving into our first proper office space (not an apartment).

Started our first full game dev project, Cinderella Free Fall, in collaboration with Disney.

2015

Started developing Little Leader for the Apple Watch, in collaboration with Glu.

Carbon spin-off launched, an incubator for local indie studios.

2016

Started developing Link Twin, an original puzzle concept.

Live Ops discipline established, Amber hits 160 staff.

Moved into our current office, at Charles de Gaulle Plaza.

2017

Mihai Pohontu joined as CEO in March 2017.

New offices opened in Los Angeles and San Francisco.

Innovation labs established.

Amber reached over 280 staff.

2018

Merged with Lorraine, studio based in Bucharest, Romania.

Released Rumble Heroes on mobile platforms.

Created strategic alliance with Fuero, Warsaw-based studio.

Reached \$7.25M in annual revenues.

2018

New location opened in Botosani, Romania.

Merged with Scorpius Games, a Bucharest based PC/console studio.

Reached 400+ staff and \$13.6M in annual revenue.

2020

New locations opened in Guadalajara, Mexico and Montreal, Canada.

Merged with KaraOkulta, a Mexican studio.

Created new internal studio focused on PC/Console.

Reached 600+ staff and \$20.7M annual revenue.

2021

Jaime Gine joined as CEO, Mihai Pohontu becomes Chairman.

Released Tetris Beat on Apple Arcade, in partnership with N3twork.

Reached 900+ staff and \$30M in revenue.

PARTNERS



SECURITY



LEADERSHIP



JASON CHEIN
PROGRAM DIRECTOR



KRISTOFER EGGLESTON
INTERNATIONAL
HEAD OF ART



MARIAN POIANA
HEAD OF ART
ROMANIA



VALENTIN LEONIDA
GUILD LEAD



CARLOS TENORIO
EXECUTIVE PRODUCER



CATALIN TUDOR
LEAD TECHNICAL
ART DIRECTOR



ALVARO JUAREGUI
HEAD OF ART
GUADALAJARA



CHRISTOPHER BRETZ
HEAD OF ART
CANADA



/ CONTACT US!

bizdev@amberstudio.com



AMBER

UI VFX ANIMATION CONCEPT ART ILLUSTRATION CHARACTERS ENVIRONMENTS PROPS

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